afemo **CODING AND THE ONTARIO MATH CURRICULUM** Glossary Sequential events Grade 1 Hey! What are you up to today? for 2 seconds Concurrent events Grade 2 ay sound Drum Boing • until dor lay sound pop ▼ until don when 🏴 clicked repeat 3 Repeating events eat 3 Grade 3 move 250 steps repeat 3 wait 1 seconds move 150 steps turn 5 120 degrees ait 0.5 secon urn 5 120 degre Nested events Grade 4 point in direction 90 when 🔁 clicked go to x: 0 y: 0 Control structures Conditional statements Grade 5 nange y by -10 play sound Chomp ▼ until done More efficient code Other control structures Other conditional statements Grade 6 **Defined counts** Subprograms Other control structures Grade 7 Analysis of data: "Ask and wait" sensors < 11 then "Boolean" expressions Grade 8